



#### Amplitude Bootstrap Methods



#### Andrew McLeod

Galaxies Meet QCD February 23, 2024





#### ROYAL SOCIETY





## Amplitude Bootstrap Methods Building Special Functions



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## Outline

#### 1) Perturbative bootstrap methods

- $\Rightarrow$  (a historical) motivation and introduction
- $\Rightarrow$  bootstrap calculations at large particle multiplicities and high loop orders
- $\Rightarrow$  distilling key lessons from these bootstrap calculations
- 2) The analytic properties of polylogarithmic Feynman integrals
  - $\Rightarrow$  singular points and how to characterize them
  - $\Rightarrow$  algebraic versus logarithmic branch cuts
  - ⇒ building single-valued functions
- 3) Hermeneutical lessons from amplitude calculations

#### The Integration Bottleneck

- The technology for **reducing** the computation of scattering amplitudes (and related quantities) to the evaluation of a **small basis of master integrals** has advanced enormously in recent years
- Even so, our ability to evaluate these integrals analytically remains limited



[Henn, Peraro, Xu, Zhang (2022)] [Abreu, Chicherin, Ita, Page, Sotnikov, Tschernow, Zoia (2023)] [Badger, Becchetti, Chaubey, Marzucca (2023)] [Henn, Lim, Bobadilla (2023)]

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• Perturbative bootstrap methods ask the following question:

Do we know enough about the mathematical properties of amplitudes (or similar quantities) to **avoid integration** and construct them directly?

This is a natural question to ask—despite their computational difficulty, amplitudes are often found to evaluate to strikingly simple expressions

• The paradigmatic (loop-level) example is given by the first two-loop six-particle amplitude calculated in planar  $\mathcal{N} = 4$  supersymmetric Yang-Mills theory

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#### first computed as a 17 page expression

[Del Duca, Duhr, Smirnov (2009)]

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(once the right theoretical language is found)

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#### Analytic Properties

Several striking features were made clear in this example by the simplified formula:

.

 the special functions that appear are all drawn from a highly restricted class of generalized polylogarithms (or, iterated integrals over the punctured Riemann sphere)



$$\int_0^t \frac{dt_1}{t_1 - c_1} \int_0^{t_1} \frac{dt_2}{t_2 - c_2} \int_0^{t_2} \frac{dt_3}{t_3 - c_3} \int \cdot \cdot$$

where the integration endpoint t and punctures  $c_i \in \{0,1,\sigma_3,\ldots\}$  are algebraic functions of Mandelstam variables

- $\circ\,$  logarithmic branch points only appear at nine locations
- $\,\circ\,$  each term also involves precisely four logarithmic integrals

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#### Bootstrap Methods

Starting from the conjecture that the *L*-loop amplitude 'lives' in this space, we can try to **bootstrap** it directly by looking for a function that exhibits all the expected properties

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MHV [Del Duca, Duhr, Smirnov (2009)] [Dixon, Drummond, Henn (2011)] [Dixon, Drummond, von Hippel, Pennington (2013)] [Dixon, Drummond, Duhr, Pennington (2014)] [Caron-Huot, Dixon, AJM, von Hippel (2016)] [Caron-Huot, Dixon, Dulat, von Hippel, AJM, Papathanasiou (2019)]

NHMV

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 $\circ~$  each of these results is unique, and satisfies a number of nontrivial cross-checks

 $\circ\,$  thus, for the six-particle amplitude, we can bypass integration altogether

#### Successful Bootstrap Examples

The same methods have been successfully now to many examples

seven-particle amplitude ... all-multiplicity amplitudes special classes of integrals



• Takeaway: once we learn the right theoretical language in which to formulate perturbative quantities in QFT, rapid progress can be made

#### Technology for Multiple Polylogarithms

Having applied bootstrap methods at such high loop orders, we have extremely well-developed technology for working with functions such as multiple polylogarithms

• As an illustration, the 'simplest' quantities that have been bootstrapped are supersymmetric three-particle form factors



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$$-- \Rightarrow$$
 1,671,656,292 "words"  $\sim 2800 \times$   
8 loops  
[Dixon, Gürdoğan, AJM, Wilhelm (2022)]



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#### **Building Special Functions**

We can only work with such large functions because we **directly build them to have the properties we want** 

- $\circ\;$  respect the symmetries of the problem
- expected behavior in special kinematic limits
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There has in particular been a resurgence of interest—and progress in understanding the **analytic properties** of scattering amplitudes

• Even in single-valued functions—in which all branch cuts cancel—a great deal of information is encoded in the analytic structure

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- how Feynman integrals behave near these singular surfaces (for instance, do they develop a **pole**, an **algebraic branch cut**, or a **logarithmic branch cut**)
- where specific singularities can appear within iterated integral representations
- $\circ~$  what sequences of discontinuities are consistent with causality

#### The General Idea

All of the interesting analytic structure that appears in Feynman integrals can be traced back to singularities that occur along the contour of integration

 $\circ\;$  For instance, if we are interested in studying a function

$$f(x) = \int_{\gamma} dz \, \frac{g(x,z)}{h(x,z)}$$

where g(x, z) and  $h(x, z) = (z - z_1^*(x)) \cdots (z - z_n^*(x))$  are polynomials, we can learn a lot from how the points  $\{z_i(x)\}$  interact with the contour  $\gamma$  as we vary x

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• By solving the Landau equations, we can identify all the kinematic surfaces where interesting analytic structure can appear:

$$\{m_1^2 = 0, \quad m_2^2 = 0, \quad p^2 = (m_1 \pm m_2)^2 = r_{\pm}, \quad p^2 = 0\}$$

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• We can also show that certain (sequences of) discontinuities are not allowed

$$\mathsf{Disc}_{p^2=r_-}(I)=0$$

$$\mathsf{Disc}_{m_1^2=0}\big(\mathsf{Disc}_{m_2^2=0}(I)\big)=\mathsf{Disc}_{m_2^2=0}\big(\mathsf{Disc}_{m_1^2=0}(I)\big)=0$$

• Finally, we can predict how the bubble will behave near each of these singular points (using for instance the **method of regions** seen in Andrea's talk)

$$I(m_i^2 \to 0) \sim \begin{cases} \log m_i^2 & \text{in } D = 2\\ \sqrt{m_i^2} & \text{in } D = 3 \end{cases} \qquad \qquad I(p^2 \to 0) \sim \begin{cases} \text{absent} & \text{in } D = 2\\ 1/\sqrt{p^2} & \text{in } D = 3 \end{cases}$$

$$I(p^2 \to (m_1 \pm m_2)^2) \sim \begin{cases} 1/\sqrt{p^2 - r_{\pm}} & \text{ in } D = 2\\ \log \left(p^2 - r_{\pm}\right) & \text{ in } D = 3 \end{cases}$$

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These constraints uniquely determine the functional form of the bubble integral:

$$I_{2D} \sim \frac{1}{\sqrt{p^2 - r_+}\sqrt{p^2 - r_-}} \log\left(\frac{\sqrt{p^2 - r_+} + \sqrt{p^2 - r_-}}{\sqrt{p^2 - r_+} - \sqrt{p^2 - r_-}}\right)$$
$$I_{3D} \sim \frac{1}{\sqrt{p^2}} \log\left(\frac{\sqrt{m_1^2} + \sqrt{m_2^2} + \sqrt{p^2}}{\sqrt{m_1^2} + \sqrt{m_2^2} - \sqrt{p^2}}\right)$$

#### Single-Valued Functions

Even in functions in single-valued functions in which all the branch cuts have been hidden, a lot of information can be learned from these techniques

- $\circ\,$  although these branch cuts have been hidden, the locations and nature of these singular points still control the behavior of this function
- $\circ~$  the mechanism for 'hiding' different types of branch cuts are rather different

 $\Rightarrow$  logarithmic branch cuts can be hidden by adding non-holomorphic contributions

$$\log(x) \to \frac{1}{2} \Big( \log(x) + \log(x^*) \Big)$$

 $\Rightarrow$  square root branch cuts can be hidden by imposing a Galois symmetry

$$f(x) \xrightarrow{\sqrt{\bullet} \to -\sqrt{\bullet}} f(x)$$

#### Single-Valued Functions

In particular, the locations of where interesting things are happening in the 3D bubble and triangle integrals are dictated by the values of the masses

 $\circ\,$  the bubble exhibits logarithmic behavior near

$$p^2 = (m_1 \pm m_2)^2$$

 $\circ~$  the triangle integral exhibits square-root-type behavior where

$$1 - y_{12}^2 - y_{23}^2 - y_{13}^2 - 2y_{12}y_{23}y_{13} = 0$$

where

$$y_{ij} = \frac{(p_i + p_j)^2 - m_i^2 - m_j^2}{2m_i m_j}$$



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Does anything identifiably special happen at these points (in terms of cosmology) in the basis of integrals that have been used to evaluate the bispectrum of galaxies using the EFTofLSS?

#### A Virtuous Cycle



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![](_page_37_Figure_1.jpeg)

#### Conclusions

A great deal of mathematical and physical structure is hidden in many of the quantities we are interested in computing in perturbative QFT

- If this structure can be understood, it can sometimes be leveraged to develop highly efficient computational techniques
- One key to uncovering this structure is to identify the right theoretical language, or special functions, with which to work—and to try to build some of the known properties of the result into these functions directly

# Thanks!