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<u>Open AI (2023)</u>



Source: https://www.reddit.com/r/hmmm/comments/ubab5v/hmmm/

GPT-4 The image shows a package for a "Lightning Cable" adapter with three panels.

Panel 1: A smartphone with a VGA connector (a large, blue, 15-pin connector typically used for computer monitors) plugged into its charging port.

Panel 2: The package for the "Lightning Cable" adapter with a picture of a VGA connector on it.

Panel 3: A close-up of the VGA connector with a small Lightning connector (used for charging iPhones and other Apple devices) at the end.

The humor in this image comes from the absurdity of plugging a large, outdated VGA connector into a small, modern smartphone charging port.



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GPT-4 visual input example, Chart Reasoning:

User What is the sum of average daily meat consumption for Georgia and Western Asia? Provide a step-by-step reasoning before providing your answer.



GPT-4 To find the sum of average daily meat consumption for Georgia and Western Asia, we will follow these steps:

1. Identify the average daily meat consumption for Georgia.

- 2. Identify the average daily meat consumption for Western Asia.
- 3. Add the values from steps 1 and 2.

Step 1: From the provided chart, we see that the average daily meat consumption for Georgia is 79.84 grams per person per day.
Step 2: From the chart, we see that the average daily meat consumption for Western Asia is 69.62 grams per person per day.
Step 3: Add the values from steps 1 and 2.
79.84 g (Georgia) + 69.62 g (Western Asia) = 149.46 g

So, the sum of average daily meat consumption for Georgia and Western Asia is 149.46 grams per person per day.



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GPT-4 visual input example, Chart Reasoning:					
		User	What is the sum of average daily Provide a step-by-step reasonin	wheat consumption for Georging before providing your answe	a and Western er.
			Daily meat consumption per person Average daily meat consumption per person, measured in gra consumption greater than the expected EU average of 165g p	, 1997 ns per person per day. Countries with daily meat er person are shown in red; yellow are those f 40a per person; and in blue are those below 40a	World Data
Ea s 'q	rning a ualified	<mark>3, 4, or 5</mark> is ger l,' a 4 'well quali	nerally accepted as scoring w fied,' and a 5 'extremely well	ell on an AP® exam. qualified.	J
		GPT-4	GPT-4 (no vision)	GPT-3.5	
	70	0 / 800 (~89th)	690 / 800 (~89th)	590 / 800 (~70th)	
	4	4 (43rd - 59th)	4 (43rd - 59th)	1 (0th - 7th)	
	2	4 (66th - 84th)	4 (66th - 84th)	3 (30th - 66th)	
	5	(85th - 100th)	5 (85th - 100th)	3 (40th - 63rd)	
			0 g 20 g 40 g 60 g 80 Source: UN Food and Agricultural Organization (FAO)	g 100 g 120 g 140 g 160 g	CC BY
		GPT-4	To find the sum of average daily we will follow these steps:	meat consumption for Georg	ia and Wester
	 Identify the average daily meat consult. Identify the average daily meat consult. Add the values from steps 1 and 2. 		at consumption for Georgia. eat consumption for Western A and 2.	Asia.	
	Step 1: From the provided chart, we see that the average sumption for Georgia is 79.84 grams per person per day. Step 2: From the chart, we see that the average daily mean Western Asia is 69.62 grams per person per day. Step 3: Add the values from steps 1 and 2.				ge daily mea
			79.84 g (Georgia) + 69.62 g (Western Asia) = 149.46 g So, the sum of average daily meat consumption for Georgia and W Asia is 149.46 grams per person per day.		







100,000,000,000,000

(All the neurons in your brain?)

NVIDIA Press Release 2020



<u> Train (GPT-3):</u>

- 285,000 CPU cores
- 10,000 GPUs
- 400 Gb/s network
- Several weeks
- Trained on ~25 km high book of text

NVIDIA Press Release 2020



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I'm a bit late with my presentation, could you summarise the latest progress in Machine Learning for Particle Physics?

Sure! In recent years, there has been significant progress in the application of machine learning techniques to particle physics. Some key areas where machine learning has made significant contributions include:

- 1. Classification of particles: Machine learning algorithms, particularly deep learning algorithms, have been successfully used to classify different types of particles based on their properties and characteristics. For example, they can be used to identify and distinguish between different types of hadrons (such as protons and neutrons) or leptons (such as electrons and muons).
- 2. Event reconstruction: Machine learning algorithms have also been used to improve the accuracy of event reconstruction in particle physics experiments. Event reconstruction refers to the process of reconstructing the collision events that occurred in a particle accelerator from the raw data collected by detectors. Machine learning algorithms can be used to identify patterns and correlations in the data that can help scientists more accurately reconstruct the events that occurred.
- 3. Particle identification: Machine learning algorithms have been used to identify and classify particles based on their properties and characteristics. This can be particularly useful in the context of high-energy particle colliders, where large numbers of particles are produced in each collision event.
- 4. Simulation and modeling: Machine learning algorithms have also been used to improve the accuracy of simulations and models in particle physics. For example, they have been used to model the interactions between particles and the underlying physical processes that take place during collisions.
- 5. Data analysis and interpretation: Machine learning algorithms have been used to analyze and interpret large datasets generated by particle physics experiments. For example, they have been used to identify patterns and correlations in the data that can help scientists better understand the underlying physical processes at play.

Overall, machine learning has made significant contributions to particle physics and is expected to continue to play a major role in this field in the future.







AI & Memory Wall

AI and Memory Wall

Resources: 11 interconnected GPUs Latency: 10¹ seconds



Get notified when we're back

A lot of people trying to jam But don't worry, we got your back Just check back soon, we'll get on track

ChatGPT's the place to be For all your AI chat needs We're working hard to keep up the pace So hold tight, we'll be back in this space

<u>Resources:</u> 11 interconnected GPUs <u>Latency:</u> 10¹ seconds



We're experiencing exceptionally high demand. Please hang tight as we work on scaling our systems. ×

ChatGPT is at capacity right now

Get notified when we're back

Write a rap about the status of ChatGPT.

Yeah, yo, what's up ChatGPT fam A lot of people trying to jam But don't worry, we got your back Just check back soon, we'll get on track

ChatGPT's the place to be For all your AI chat needs We're working hard to keep up the pace So hold tight, we'll be back in this space

Resources:One single chipLatency:10-9 seconds





CMS Experiment at the LHC, CERN

Data recorded: 2010-Nov-14 18:37.44.420271 GMT(19:37:44 CEST) Run / Event: 151076/1405388









2.2-10¹¹ protons







Data recorded: 2010-Nov-14 18:37:44.420271 GMT(19:37:44 CEST) Run / Event: 151076/1405388







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Up to 8 billion collisions per second 10 PB of data per second -





Data recorded: 2010-Nov-14 18:37:44.420271 GMT(19:37:44 CEST) Run / Event: 151076/1405388

Up to 8 billion collisions per second 10 PB of data per second -



You Tube







Billions of collisions/s Petabytes of data/s

LHCb





CMS CT

Geneva Lake



High Level Trigger: Latency 0(100) ms

CMS

~2% of events remain 750 kHz Tb/s

Geneva

100% of events remain 40 MHz Pb/s





TIER 0: ∞ Processing and permanent storage

ALICE

0.02% of events remain :(7.5 kHz Gb/s

ATLAS



ALL OF OUR PHYSICS RESULTS USE ONLY ~0.02% OF COLLISION DATA!

Genev



• Fast (get more data through) Accurate (select the right data)

To make sure we select "the right" 0.02%, algorithms must be







Data recorded: 2010-Nov-14 18:37:44.420271 GMT(19:37:44 CEST) Run / Event: 151076/1405388







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Utilise modern Machine Learning to become faster

better and do more



High Level Trigger: Software (Latency ~ms) CIVID

(intel)

Xeon* 7500

Inside detector: Hardware ASIC (Latency ~ns) FPGAs (Latency ~µs)

LHCb







High Level Trigger: Software (Latency ~ms) CIVIS

(intel)

Xeon* 7500

LHCb

Nanosecond ML inference on specialised hardware for triggering!

Inside detector: Hardware ASIC (Latency ~ns)

Level-1 trigger: Firmware FPGAs (Latency ~µs)









Nanosecond ML inference on specialised hardware for triggering!

Inside detector: Hardware ASIC (Latency ~ns)

Level-1 trigger: Firmware FPGAs (Latency ~µs)









Low latency

 Strictly limited by collisions occurring every 25 ns



Low latency

 Strictly limited by collisions occurring every 25 ns

Low resource usage Several algorithms in parallel on single device







Low latency

 Strictly limited by collisions occurring every 25 ns

Low resource usage Several algorithms in parallel on single device



Power efficient

• On detector: Detector is cooled! Limited to mW





ML algorithms here must be low power, low latency, low resource!













High parallelism = Low latency

• Can work on different data simultaneously (pipelining)! **High bandwidth**







High parallelism = Low latency

• Can work on different data simultaneously (pipelining)! High bandwidth

Power efficient

• FPGAS ~x10 more power efficient than GPUs (even our FPGAs dissipate heat of ~7W/cm² while processing 5% of total internet traffic!)







High parallelism = Low latency

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Power efficient

• FPGAS ~x10 more power efficient than GPUs (even our FPGAs dissipate heat of ~7W/cm² while processing 5% of total internet traffic!)

Latency deterministic

• CPU/GPU has processing randomness, FPGAs repeatable and predictable latency





Ideally



Reality
Before deploying any DNN on the edge, must make it efficient!

During training

- **Quantization:** do you really need 32-bit FP precision?
- **Pruning:** removal insignificant synapses
- Knowledge distillation (see Patrick Odagiu <u>talk</u> tomorrow!)

Post-training

• Parallelise:

all computation that can be done in parallel, do in parallel!







Quantization

Floating point 32

sign	sign exponent(8-bit)								fraction (23-bit)																							
0 (0	1	1	1	1	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	=0.15625
31	23																										•					

Weights Layer 1



Weights Layer 2



Quantization

Fixed point

Weights Layer 1



Weights Layer 2



Quantization

integer

Fixed point 0101.1011101010

width

fractional

Weights Layer 1



Weights Layer 2



Quantization-aware training



Forward pass →





FP 32

(16,6)

Back propagation









Pruning



Pruning



Pruning





https://blog.tensorflow.org/2019/05/tf-model-optimization-toolkit-pruning-API.html



https://blog.tensorflow.org/2019/05/tf-model-optimization-toolkit-pruning-API.html









See talk by Patrick Odagiu (IPA) tomorrow!

Can we have the best of both worlds?

Knowledge Distillation



Inference

FPGA trigger code

```
library ieee;
use ieee.std logic 1164.all;
use ieee.std logic unsigned.all;
use ieee.std logic arith.all;
use work.gtl pkg.all;
entity invariant mass is
    generic (
        upper_limit: real := 15.0;
        lower limit: real := 10.0;
       pt1_width: positive := 12;
        pt2 width: positive := 12;
        cosh cos width: positive := 28;
       INV MASS PRECISION : positive := 1;
        INV MASS COSH COS PRECISION : positive := 3
   );
    port(
        pt1 : in std logic vector(pt1 width-1 downto 0);
        pt2 : in std_logic_vector(pt2_width-1 downto 0);
        cosh_deta : in std_logic_vector(cosh_cos_width-1 downto 0); -- cosh of etal - eta2
        cos_dphi : in std_logic_vector(cosh_cos_width-1 downto 0); -- cos of phi1 - phi2
        inv mass comp : out std logic;
       sim inv mass sq div2 : out std logic vector(pt1 width+pt2 width+cosh cos width-1 downto 0)
    );
end invariant mass;
```

architecture rtl of invariant mass is

constant INV_MASS_VECTOR_WIDTH : positive := pt1_width+pt2_width+cosh_cos_width; constant INV MASS PRECISION FACTOR : real := real(10**INV MASS PRECISION);.pkg.

```
constant FACTOR 4 VECTOR : std logic vector((INV MASS COSH COS PRECISION+1)*4-1 downto 0) := conv std logic vector(10**(INV MASS COSH COS PRECISION+1),(INV MASS
signal inv_mass_sq_div2 : std_logic_vector(INV_MASS_VECTOR_WIDTH-1 downto 0);
signal upper limit vector : std logic vector(INV MASS VECTOR WIDTH-1 downto 0);
signal lower limit vector : std logic vector(INV MASS VECTOR WIDTH-1 downto 0);
```

begin

```
-- Converting the boundary value for the comparison
```

-- Calculation of invariant mass with the formula: M**2/2 = pt1*pt2 * (cosh(etal - eta2) - cos(phi1 - phi2)) inv mass sq div2 <= pt1 * pt2 * (cosh deta - cos dphi); sim_inv_mass_sq_div2 <= inv_mass_sq_div2;</pre>

-- Comparison with boundary values inv mass comp <= '1' when (inv mass sq div2 >= lower limit vector and inv mass sq div2 <= upper limit vector) else '0';

end architecture rtl;

<u>M. Jeitler</u>

upper limit vector <= conv std logic vector((integer(upper limit*INV MASS PRECISION FACTOR)), INV MASS VECTOR WIDTH-FACTOR 4 VECTOR'length)*FACTOR 4 VECTOR; lower limit vector <= conv std logic vector((integer(lower limit*INV MASS PRECISION FACTOR)), INV MASS VECTOR WIDTH-FACTOR 4 VECTOR'length)*FACTOR 4 VECTOR;



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```
signal lower limit vector : std logic vector(INV MASS_VECTOR_WIDTH-1 downto 0);
```

begin

```
-- Converting the boundary value for the comparison
```

-- Calculation of invariant mass with the formula: M**2/2 = pt1*pt2 * (cosh(etal - eta2) - cos(phi1 - phi2)) inv_mass_sq_div2 <= pt1 * pt2 * (cosh_deta - cos_dphi);</pre> sim inv mass sq div2 <= inv mass sq div2;

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end architecture rtl;

$\mathbf{x}_n = g_n(\mathbf{W}_{n,n-1}\mathbf{x}_{n-1} + \mathbf{b}_n)$ Generic implementations for **DNN** inference?

upper limit vector <= conv std logic vector((integer(upper limit*INV MASS PRECISION FACTOR)), INV MASS VECTOR WIDTH-FACTOR 4 VECTOR'length)*FACTOR 4 VECTOR; lower limit vector <= conv std logic vector((integer(lower limit*INV MASS PRECISION FACTOR)), INV MASS VECTOR WIDTH-FACTOR 4 VECTOR 'length)*FACTOR 4 VECTOR;

M. Jeitler



From Python code...... to hardware blocks that can do inference in nanoseconds!



pynq-z2 floorplan



Our work here at IPA! P. Odagiu, C. Sun, A. Oliver, T. Årrestad





from hls4ml import ... import tensorflow as tf

train or load a model

make a config template cfg = config_from_keras_model(model, granularity=`name')

tune the config

do the conversion

write and compile the HLS hmodel.compile()

run bit accurate emulation y tf = model.predict(x) y_hls = hmodel.predict(x)

do some validation

run HLS synthesis hmodel.build()





```
model = ... # e.g. tf.keras.models.load model(...)
```

```
cfg['LayerName']['layer2']['ReuseFactor'] = 4
```

```
hmodel = convert_from_keras_model(model, cfg)
```

```
np.testing.assert_allclose(y_tf, y_hls)
```

pynq-z2 floorplan



Our work here at IPA! P. Odagiu, C. Sun, A. Oliver, T. Årrestad



Go to NeurIPS 2022 Track Datasets and Benchmarks h...

Why do tree-based models still outperform deep learning on typical tabular data? PDF

Leo Grinsztajn, Edouard Oyallon, Gael

Varoquaux

06 Jun 2022 (modified: 16 Jan 2023) NeurIPS 2022 Datasets and Readers: 🚱 Everyone Benchmarks Show Bibtex Show Revisions

Abstract: While deep learning has enabled tremendous progress on text and image datasets, its superiority on tabular data is not clear. We contribute extensive benchmarks of standard and novel deep learning methods as well as tree-based models such as XGBoost and Random Forests, across a large number of datasets and hyperparameter combinations. We define a standard set of 45 datasets from varied domains with clear characteristics of tabular data and a benchmarking

Ongoing work by Andrew Oliver (IPA) good ain state-of-

the art on medium-sized data (~10K samples) even without accounting





Computer Science > Machine Learning

[Submitted on 11 Oct 2022 (v1), last revised 25 Oct 2022 (this version, v3)]

Neural Networks are Decision Trees

Caglar Aytekin

In this manuscript, we show that any neural network with any activation function can be represented as a decision tree. The representation is equivalence and not an approximation, thus keeping the accuracy of the neural network exactly as is. We believe that this work provides better understanding of neural networks and paves the way to tackle their black-box nature. We share equivalent trees of some neural networks and show that besides providing interpretability, tree representation can also achieve some computational advantages for small networks. The analysis holds both for fully connected and convolutional networks, which may or may not also include skip connections and/or normalizations.

Subjects: Machine Learning (cs.LG)

arXiv:2210.05189 [cs.LG] Cite as: (or arXiv:2210.05189v3 [cs.LG] for this version) https://doi.org/10.48550/arXiv.2210.05189 🚯

Submission history

From: Çağlar Aytekin [view email] [v1] Tue, 11 Oct 2022 06:49:51 UTC (216 KB) [v2] Mon, 17 Oct 2022 15:18:14 UTC (224 KB) [v3] Tue, 25 Oct 2022 17:32:33 UTC (240 KB)







%VU9P	Accuracy	Latency	DSP	LUT
qDNN	75.6%	40 ns	22 (~0%)	1%
BDT	74.9%	5 ns	_	0.5%

Ongoing work by Andrew Oliver (IPA)







CMS CT

LHCb

Geneva Lake





CMS High Granularity calorimeter

• 6.5 million readout channels, 50 layers





CMS High Granularity calorimeter

• 6.5 million readout channels, 50 layers

BUT: Cannot read out all these channels fast enough for L1 to trigger!





Variational Autoencoder

<u>ECON-T, D. Noonan</u>







<u>ECON-T, D. Noonan</u>





ECON-T, D. Noonan









ML for track reconstruction

- 0(1000) hits
- O(100) tracks
- 5 µs latency!

Graph Neural Networks for fast reconstruction!

Design	(n _{nodes} , n _{edges})	RF	Precision	
Throughput-opt.	(28, 56)	1	ap_fixed<14,7>	

How to get fast and small graph-like NNs on FPGAs? Ongoing work by Patrick Odagiu (IPA)

DOI:10.3389/fdata.2022.828666





3 µs, but all the FPGA resources are used!







Limitations of current trigger



Trigger threshold

Energy (GeV)

Level-1 rejects >98% of events! Is there a smarter way to select?

Learning from data



Trigger threshold

Energy (GeV)

Look at data rather than defining signal hypothesis a priori

Can we "classify" objects/events?



ML for anomaly detection

VAE: Learn from data

<section-header>



Reconstructed data $\hat{\mathbf{x}}$



ML for anomaly detection

<section-header>

 \bullet Difference $x \text{-} \hat{x}$ defines "degree of abnormality"







ML for anomaly detection



AXOL1TL Credits: Chang Sun (IPA)

Select based on degree of abnormality!

<u>Ongoing work by Chang Sun, P. Odagiu (IPA)</u>







The dream: ML for everything?

Graph Deep Neural Networks:

End-to-end ML for reconstructing the full collision? Faster and better than classical reconstruction algorithms



Graph Neural Network **Graph neural network**



CMS Simulation Preliminary $t\bar{t} + PU, \sqrt{s} = 14 \text{ TeV}$ Machine-Learned Particle Flow reconstruction

> **Neutral hadrons** Photon **HFHAD**





Electrons Muons



Triggering in other experiments



Taking plasma accelerators to market





<u>F. Capel et al.</u>







Bioluminescence bursts up to few MHz!



Signals and backgrounds



F. Capel et al.



... and outside of HEP






Join the community: <u>fastmachinelearning.org</u> Sign up to the <u>hls-fml group</u>



...or come have a chat with Patrick, Chang, Andrew and me in HPK E 29!





Extra material



AI & Memory Wall