Scalable Particle Imaging with Neural Embeddings

François Drielsma (SLAC) NPML 2024, ETH Zurich









Neutrinos produced as different types

 Neutrino types are a superposition of mass states

Neutrino
sypes
$$\begin{pmatrix} \nu_e \\ \nu_\mu \end{pmatrix} = \begin{pmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{pmatrix} \begin{pmatrix} \nu_1 \\ \nu_2 \end{pmatrix}$$
 Mass states
Mixing matrix



 $E_{\rm v} = 1 \,{\rm GeV}$

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- Mass wavefunctions oscillate at different rate → mixture changes

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 $\sin^2 2\theta = 0.8,$

 $\Delta m^2 = 0.003 \,\mathrm{eV}^2.$





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Need to measure Type + Energy

Particle Imaging Detectors Reconstruction



Particle Imaging Detectors Reconstruction



Liquid Argon Time Projection Chamber





LArTPC = main detector technology in use with high-intensity neutrino beams in the US:

- Precise tracking
- Detailed calorimetry
- Dense (1.4 g/cm³)
- Cheap (O(1) \$/kg)
- Scalable

















Challenges in LArTPCs



Primary

In the beginning the LArTPC was created. This has made a lot of people very angry

and been widely regarded as a bad move.



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Physics-Informed ML Reconstruction



What is relevant to pattern recognition in a detailed interaction image?



Physics-Informed ML Reconstruction



What is relevant to pattern recognition in a detailed interaction image?

1. Separate topologically distinguishable types of activity





UResNet (<u>UNet</u> + <u>ResNet</u> + <u>Sparse Conv.</u>) as the **backbone feature extractor**





What is relevant to pattern recognition in a detailed interaction image?

- 1. Separate topologically distinguishable types of activity
- 2. Identify **important points** (vertex, start points, end points)



Points of Interest

The Point Proposal Network (PPN) uses decoder features

- Three CCN layers to narrow ROI
- Last layer reconstructs:
 - Relative position to pixel center of active pixel
 - Point type
- Post-processing attention mask aggregates nearby points

PPN1

L. Dominé et al.



Decoder

Encoder



input

conv



What is relevant to pattern recognition in a detailed interaction image?

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Supervised Connected Component Clustering



Learn a smart version of DBSCAN (connected components)





Learn a smart version of DBSCAN (connected components)

Supervised Connected Component Clustering





CNN: mostly sensitive to local neighborhood of pixel, but...

- EM showers: photon mean free path in LAr = 18 cm (60 pixels in ICARUS)
- Interactions: π^0 , K^0 , Λ , neutrons





We now represent the set of fragments as a **set of nodes in a graph** where **edges represent correlations**

Node features:

- Centroid
- Covariance matrix
- Start point/direction
- ...

Edge features:

• Displacement vector



^{• . . .}



Graph Neural Network: develop features useful to node/edge classification





What is relevant to pattern recognition in a detailed interaction image?

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- 2. Identify important points (vertex, start points, end points)
- 3. Cluster individual particles (tracks and full showers)
- 4. Cluster interactions, identify particle properties in context





Graph Neural Network: develop features useful to node/edge classification



Reconstruction in LArTPCs



End-to-end ML-based reconstruction chain

• Sparse CNN for pixel-level features, GrapPA for superstructure formation



SPINE "Network"





SPINE "Network"





Reconstruction Highlights at ICARUS



Excellent performance on a realistic BNB v + Cosmic sample in ICARUS (<u>NPML '23</u>)



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• **BNB** v_u selections (J. Mueller, L. Kashur), see Dan's <u>talk</u> yesterday



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SPINE "Network"







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Excellent work to port the chain to **SBND**:

- Early **BNB** v_u selection (B. Carslon, C. Fan), see Bear's <u>talk</u> today
- Michel electron reconstruction (N. Oza)

SPINE "Network"





LArTPC Technologies

Wire planes \rightarrow Set of 2D projections (SBND, ICARUS, µBooNE, DUNE-FD)




LArTPC Technologies

Pixel plane → Single natively 3D image (DUNE-ND, 2x2 prototype)







Credit: J. Micallef

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Training sample generated using the **DeepLearnPhysics** generator

- 1-3 particle bombs (multi-particle vertex, aka MPV)
- 1-5 single particles (multi-particle rain, aka MPR)





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Semantic Segmentation



Separate topologically different types of activity

• Tracks, Showers, delta rays, Michel electrons, low energy blips





Separate **topologically different** types of activity

Tracks, Showers, delta rays, Michel electrons, low energy blips





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Points of Interest



Identify start points of showers and end points of tracks

• Tracks, Showers, delta rays, Michel electrons, low energy blips



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Dense Fragment Formation



Break track/shower fragment instances where constituent pixels touch

• Cluster track/shower fragments at this stage



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Break track/shower fragment instances where constituent pixels touch

Cluster track/shower **fragments** at this stage





Aggregate track/shower fragment instances into particles

Find edges that connect fragments that belong together





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Interaction Aggregation



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Primary Identification



Identify particle originating from the **primary vertex**

• Secondaries – Primaries



Primary Identification



Identify particle originating from the **primary vertex**

• Secondaries – Primaries





1000

500

0 [uuu -500

±1000

\$1500

±2000

×

2000

3000

Multi-detector training:

- J. Micallef looking into Minerva integration, see her talk later today!
- This would be directly apply to ND-LAr + TMS!



SBN-2x2 Joint ML Workshop



Goal: Familiarize analyzers with the inner workings of the ML-based reco. chain

Where: Tufts University, Boston, MA

When: 22-26 July, join us!!! https://indico.slac.stanford.edu/event/8926/





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Conclusions



SPINE keeps progressing:

- Sparse-UResNet for pixel-level features + GNNs for aggregation
- ICARUS on the cusp of multiple physics papers using this pipeline
- SBND and 2x2 (high neutrino energy) simulation studies progressing fast! Stay tuned...
- Check out this brand new 2x2 interactive reconstructed event!



Backup Slides

DUNE and SBN



Two US-based neutrino oscillation experiments use/will use LArTPCs

Deep Underground Neutrino Experiment (DUNE), 2028-?

1300 km: enhance matter effects

- Mass ordering, CP violation
- DUNE-FD rate: O(10³) v / year



Short Baseline Neutrino (SBN) program, 2015-2027

0.6 km: observe anomalies

- New type of neutrino?
- SBN S/B ratio: ~ O(10⁻⁵)



Neutrino Oscillations





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Particle Imaging Detectors





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Scalability





The MiniBooNE Low Energy Excess



Veto Region

Signal Region

MiniBooNE was a short baseline neutrino experiment

- Booster Neutrino Beam (BNB) at Fermilab
- Scintillator-based Cherenkov detector



The MiniBooNE Low Energy Excess



MiniBooNE observed excess of "electron-like" neutrino events (LSND-like)





Other interpretation: we just don't understand neutrino cross-sections...



The MiniBooNE Low Energy Excess



MiniBooNE's limitations: Cannot tell electrons from photons



µ/e separation reliable

Single e and single-γ events **indistinguishable**

 $\pi^0 \rightarrow \gamma \gamma$ events **indistinguishable** from e if one gamma missing


The largest LArTPC in operation is ICARUS

- **500 t** fiducial mass (2 cryos, 4 TPCs)
- First operation in early 2000s underground (CNGS), at FNAL since 2018



LArTPC Image





LArTPC Image





The Weight of Expectations



Honorable mention: EM showers from low energy

- Crucial for solar + supernovae physics
- Particular interest at SLAC: A. Friedland et al.





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Tomographic Reconstruction



In a wire TPC, we do not get 3D images, but rather 3 x 2D projections

• First task: combine projections into one 3D image



Tomographic Reconstruction



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• First task: combine projections into one 3D image



Two feature update steps

1. Edge update

$$\mathbf{e}_{ij}' = \phi_{\Theta}(\mathbf{x}_i,\,\mathbf{x}_j,\,\mathbf{e}_{ij})$$

2. Node update

 $egin{aligned} \mathbf{m}_{ji} &= \chi_{\Theta}(\mathbf{x}_{j},\,\mathbf{e}_{ji}) \ \mathbf{x}_{i}' &= \psi_{\Theta}(\mathbf{x}_{i},\,\Box_{j\in\mathcal{N}(i)}\mathbf{m}_{ji}) \end{aligned}$

Repeat **n** times (depth)





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The GNN gives you a list of edge scores, not a partition For the **best partition**, ĝ, we must

select edges which minimizes the

Edge Selection

partition CE loss



Edge scores



Edge Selection

Instead, iterate:

- 1. Compute partition **loss** for the empty graph
- 2. Add the **most likely edge**, compute loss again
- 3. If $L_{n+1} < L_n$, update partition
- 4. Repeat until the next best edge has s_{ij} < 0.5





 $L \simeq 2.13$



Semantic Segmentation



Separate **topologically different** types of activity

• Tracks, Showers, delta rays, Michel electrons, low energy blips



Points of Interest



Narrow down a region proposal all the way to a point

• Predict masks at different scales with UResNet, predict position in pixel



Dense Fragment Formation



Break track/shower fragment instances where they touch

• Cluster track/shower fragments at this stage



Particle Aggregation



Aggregate track/shower fragment instances into particles

• Find edges that connect fragments that belong together



Interaction Aggregation



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• Find edges that connect fragments particles that belong together



Particle Identification



Particle species much easier to infer in context

• Michel decays, secondary hadrons, shower conversion gaps, etc.



Particle Identification



Particle species much easier to infer in context

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Primary Identification



Important to know which particle originate from the vertex

• Central to any exclusive analysis (study specific interaction channels)



Particle energy reconstruction

Currently using traditional techniques for particle energy reconstruction:

Range-based energy reconstruction of muons and protons





Particle energy reconstruction

Currently using traditional techniques for particle energy reconstruction:

- Range-based energy reconstruction of muons and protons
- Calorimetric energy reconstruction of electrons



Particle Identification



Classify **particles** within interactions into different species

• Electron, Photons, Muons, Pions, Protons



Paper: PhysRevD.104.072004

Particle Identification



Classify particles within interactions into different species

4

• Electron, Photons, Muons, Pions, Protons

4-0.000 0.000 0.335 0.325 0.791 (2) (0) (1217) (4084) (10968)

Observations/challenges:

- Currently no stat weighting
- Some invisible vertices
 - No obvious shower gaps
- Lack of Bragg peak (tracks)
 - Particles mostly not contained
 - Lots of nuclear interactions

0 1 2 3 Class label



Open Source



DeepLearnPhysics collaboration (ML techniques R&D)

- Public <u>LAr simulation</u>
 - Potential for open real data from prototypes
- Shared <u>software dependencies</u> with Docker/Singularity
- Open <u>reconstruction software</u> on GitHub
- Reproducible results: <u>PhysRevD.102.012005</u>



